

RIGOROUS CLOSURE OF KNEBELMAN'S DERIVATIVE OF THE SINE FUNCTION: FROM DISCRETE POLYGONS TO CONTINUOUS ANALYSIS

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ABSTRACT. This note presents a complete derivation of the sine function at 0 by refining Knebelman's polygonal approximation.

A nice computation of the derivative of the sine function at 0

$$\lim_{x \rightarrow 0} \frac{\sin(x)}{x} = 1,$$

approximating a circle by regular polygons with an increasing number of sides, can be found in [1]. Unfortunately, it has not been as widely adopted as the classic computation based on the squeeze theorem. This may be due to two shortcomings.

- Only angles of the form $x = \pi/N$, where the integer N is the number of sides of the polygon, are taken into account. This gap is pointed out in [2].
- The perimeter of the polygons is not proved to tend to the circumference.

These difficulties are recurrent in mathematical analysis. While a complete proof may be within the reach of specialists, it probably deserves to be brought to the attention of non-specialists, not only to confirm Knebelman's argument, but also for its high educational value. This note aims to present such a proof.

In contrast to Knebelman's totally regular polygon, the polygon $P_0P_1P_2 \dots P_N$ constructed here is composed of

- $N = [\pi/x]$ chords of angle $2x$ and length $2 \sin(x)$, where $[\cdot]$ denotes the greatest integer function,
- one residual chord of angle $2\pi - [\pi/x] \cdot 2x$ and length $2 \sin(\pi - [\pi/x]x)$.

The polygon has perimeter

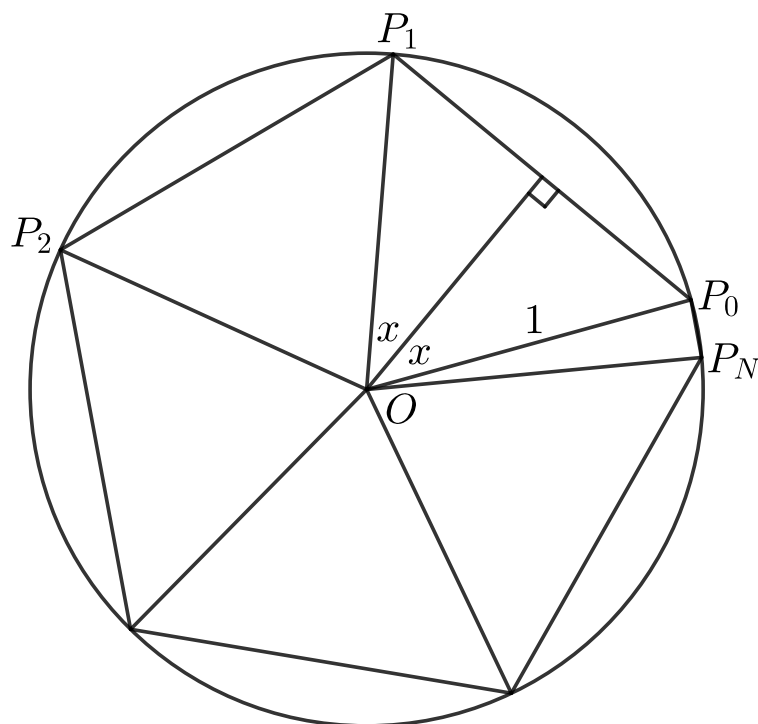
$$2 \left[\frac{\pi}{x} \right] \sin(x) + 2 \sin \left(\pi - \left[\frac{\pi}{x} \right] x \right).$$

We have

$$0 \leq \pi - \left[\frac{\pi}{x} \right] x < x,$$

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$$2 \sin \left(\pi - \left\lceil \frac{\pi}{x} \right\rceil x \right) < 2 \sin(x) \ll 2 \left\lceil \frac{\pi}{x} \right\rceil \sin(x).$$

Thus, the perimeter is asymptotically equivalent to its first term

$$2 \left\lceil \frac{\pi}{x} \right\rceil \sin(x) \sim 2\pi \frac{\sin(x)}{x}.$$

To obtain the desired limit, it is sufficient to see that the perimeter also approaches the circumference 2π when $x \rightarrow 0$. This step, which was missing from [1], follows from recognizing the circumference as the line integral of the constant function 1 along the circle. The perimeter of every polygon then represents a corresponding Riemann sum whose mesh is the maximum chord length $2 \sin(x)$ and approaches 0.

REFERENCES

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